

文件系统设计

1. 目的和要求

本实验的目的是通过一个简单多用户文件系统的设计，加深理解文件系统的内部功能和内部实现。

2. 实验内容

为 DOS 系统设计一个简单的二级文件系统。要求做到以下几点：

①可以实现下列几条命令

LOGIN	用户登陆
DIR	列文件目录
CREATE	创建文件
DELETE	删除文件
OPEN	打开文件
CLOSE	关闭文件
READ	读文件
WRITE	写文件

②列目录时要列出文件名，物理地址，保护码和文件长度。

③源文件可以进行读写保护。

3. 实验环境

操作系统：WINDOWS XP

编译软件：WINTC

4. 程序设计

(1) 实验提示

①本文件系统采用两级目录，其中第一级对应于用户账号，第二级对应于用户账号下的文件。

②首先应确定文件系统的数据结构：主目录、子目录及活动文件等。主目录和子目录都以文件的形式存放于磁盘，这样便于查找和修改。

③用户创建的文件，可以编号存储于磁盘上。如：file0, file1, file2...并以编号作为物理地址，在目录中进行登记。

(2) 主要数据结构

a) OSFILE 结点

```
typedef struct /*the structure of OSFILE*/  
{int fpaddr; /*file physical address*/
```

```

    int flength;           /*file length*/
    int fmode; /*file mode:0-Read Only;1-Write Only;2-Read and
                        Write(default);*/
    char fname[MAXNAME];   /*file name*/
} OSFILE;
b) OSUFD 结点
typedef struct /*the structure of OSUFD*/
{ char ufdname[MAXNAME]; /*ufd name*/
  OSFILE ufdfile[MAXCHILD]; /*ufd own file*/
} OSUFD;
c) 用户密码
typedef struct /*the structure of OSUFD' LOGIN*/
{char ufdname[MAXNAME]; /*ufd name*/
  char ufdpwd[8]; /*ufd password*/
} OSUFD_LOGIN;
d) 文件打开模式
typedef struct /*file open mode*/
{int ifopen; /*ifopen:0-close,1-open*/
  int openmode; /*0-read only,1-write only,2-read and write,3-initial*/
} OSUFD_OPENMODE;
e) i 结点
struct dinode
{
  unsigned short di_number; /*关联文件数*/
  unsigned short di_mode; /*存取权限*/
  unsigned short di_uid;
  unsigned short di_gid;
  unsigned long di_size; /*文件大小*/
  unsigned int di_addr[NADDR]; /*物理块号*/
}

```

(3) 主要函数

- a) 登陆文件系统函数LoginF()
- b) 目录操作函数DirF()
- c) 改变当前目录函数CdF()
- d) 创建文件函数CreateF()
- e) 删除文件函数DeleteF()
- f) 修改文件权限函数ModifyFM()
- g) 打开文件函数OpenF()
- h) 关闭文件函数CloseF()
- i) 读文件函数ReadF()
- j) 写文件函数WriteF()
- k) 退出文件系统函数QuitF()
- l) 帮助函数help();

5. 源代码

参考程序见下（本程序需要在 c: 下建一个名为 osfile 的目录及一个名为 file 的子目

录):

```
#include "stdio.h"
#include "string.h"
#include "conio.h"
#include "stdlib.h"

#define MAXNAME 25 /*the largest length of mfdname,ufdname,filename*/
#define MAXCHILD 50 /*the largest child*/
#define MAX (MAXCHILD*MAXCHILD) /*the size of fpaddrno*/

typedef struct /*the structure of OSFILE*/
{
    int fpaddr; /*file physical address*/
    int flength; /*file length*/
    int fmode; /*file mode:0-Read Only;1-Write Only;2-Read and
Write(default);*/
    char fname[MAXNAME]; /*file name*/
} OSFILE;

typedef struct /*the structure of OSUFD*/
{
    char ufdname[MAXNAME]; /*ufd name*/
    OSFILE ufdfile[MAXCHILD]; /*ufd own file*/
} OSUFD;

typedef struct /*the structure of OSUFD'LOGIN*/
{
    char ufdname[MAXNAME]; /*ufd name*/
    char ufdpwd[8]; /*ufd password*/
} OSUFD_LOGIN;

typedef struct /*file open mode*/
{
    int ifopen; /*ifopen:0-close,1-open*/
    int openmode; /*0-read only,1-write only,2-read and write,3-initial*/
} OSUFD_OPENMODE;

OSUFD *ufd[MAXCHILD]; /*ufd and ufd own files*/
OSUFD_LOGIN ufd_lp;

int ucount=0; /*the count of mfd's ufds*/
int fcount[MAXCHILD]; /*the count of ufd's files*/
int loginsuc=0; /*whether login successfully*/
char username[MAXNAME]; /*record login user's name22*/
char dirname[MAXNAME]; /*record current directory*/
int fpaddrno[MAX]; /*record file physical address num*/
OSUFD_OPENMODE ifopen[MAXCHILD][MAXCHILD]; /*record file open/close*/
int wgetchar; /*whether getchar()*/
```

```

FILE *fp_mfd,*fp_ufd,*fp_file_p,*fp_file;

void main()
{int i,j,choice1;
 char choice[50];
 /*choice operation:dir,create,open,delete,modify,read,write*/
 int choiceend=1; /*whether choice end*/
 char *rtrim(char *str); /*remove the trailing blanks.*/
 char *ltrim(char *str); /*remove the heading blanks.*/
 void LoginF(); /*LOGIN FileSystem*/
 void DirF(); /*Dir FileSystem*/
 void CdF(); /*Change Dir*/
 void CreateF(); /*Create File*/
 void DeleteF(); /*Delete File*/
 void ModifyFM(); /*Modify FileMode*/
 void OpenF(); /*Open File*/
 void CloseF(); /*Close File*/
 void ReadF(); /*Read File*/
 void WriteF(); /*Write File*/
 void QuitF(); /*Quit FileSystem*/
 void help();
 if((fp_mfd=fopen("c:\\osfile\\mfd","rb"))==NULL)
 {fp_mfd=fopen("c:\\osfile\\mfd","wb");
  fclose(fp_mfd);
 }

 for(i=0;i<MAX;i++) fpaddrno[i]=0;
 textattr(BLACK*16|WHITE);
 clrscr(); /*clear screen*/
 LoginF(); /*user login*/
 clrscr();

 if(loginsuc==1) /*Login Successfully*/
 {while (1)
 {wgetchar=0;
  if (choiceend==1)
  {printf("\n\nC:\\%s>",strupr(dirname));}
  else printf("Bad command or file name.\nC:\\%s>",strupr(username));
  gets(choice);
  strcpy(choice,ltrim(rtrim(strlwr(choice))));
  if (strcmp(choice,"dir")==0) choice1=1;
  else if(strcmp(choice,"creat")==0) choice1=2;
  else if(strcmp(choice,"delete")==0) choice1=3;
  else if(strcmp(choice,"attrib")==0) choice1=4;

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else if(strcmp(choice,"open")==0) choicel=5;
else if(strcmp(choice,"close")==0) choicel=6;
else if(strcmp(choice,"read")==0) choicel=7;
else if(strcmp(choice,"modify")==0) choicel=8;
else if(strcmp(choice,"exit")==0) choicel=9;
else if(strcmp(choice,"cls")==0) choicel=10;
else if(strcmp(choice,"cd")==0) choicel=11;
else if(strcmp(choice,"help")==0) choicel=20;
else choicel=12;
    switch(choicel)
    {case 1:DirF();choicend=1;break;
case 2:CreateF();choicend=1;if(!wgetchar) getchar();break;
case 3>DeleteF();choicend=1;if(!wgetchar)getchar();break;
case 4:ModifyFM();choicend=1;if(!wgetchar) getchar();break;
case 5:choicend=1;OpenF();if (!wgetchar) getchar();break;
case 6:choicend=1;CloseF();if (!wgetchar) getchar();break;
case 7:choicend=1;ReadF();if (!wgetchar) getchar();break;
case 8:choicend=1;WriteF();if (!wgetchar) getchar();break;
case 9:printf("\nYou have exited this system.");
        QuitF();exit(0);break;
case 10:choicend=1;clrscr();break;
case 11:CdF();choicend=1;break;
case 20:help();choicend=1;break;
default:choicend=0;
    }
}
else printf("\nAccess denied.");
}

void help(void)
{
printf("\nThe Command List\n");
printf("\nCd  Attrib  Creat  Modify  Read  Open  Cls  Delete  Exit  Close\n");
}

char *rtrim(char *str) /*remove the trailing blanks.*/
{int n=strlen(str)-1;
while(n>=0)
{if(*(str+n)!=' ')
    {*(str+n+1)='\0';
    break;
}
else n--;
}
}

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    if (n<0) str[0]='\0';
    return str;
}

char *ltrim(char *str) /*remove the heading blanks.*/
{char *rtrim(char *str);
  strrev(str);
  rtrim(str);
  strrev(str);
  return str;
}

void LoginF() /*LOGIN FileSystem*/
{char loginame[MAXNAME], loginpw[9], logincpw[9], str[50];
  int i, j, flag=1;
  char a[25];
  int findout; /*login user not exist*/
  char *rtrim(char *str); /*remove the trailing blanks.*/
  char *ltrim(char *str); /*remove the heading blanks.*/
  void InputPW(char *password); /*input password, use '*' replace*/
  void SetPANo(int RorW); /*Set physical address num*/
  while(1)
  {findout=0;
   printf("\n\nLogin Name:");
   gets(loginame);
   ltrim(rtrim(loginame));
   fp_mfd=fopen("c:\\osfile\\", "rb");
   for(i=0; fread(&ufd_lp, sizeof(OSUFD_LOGIN), 1, fp_mfd)!=0; i++)
     if (strcmp(strupr(ufd_lp.ufdname), strupr(loginame))==0)
       {findout=1;
        strcpy(logincpw, ufd_lp.ufdpassword);
       }
   fclose(fp_mfd);
   if (findout==1) /*user exist*/
     {printf("Login Password:");
      InputPW(loginpw); /*input password, use '*' replace*/
      if (strcmp(loginpw, logincpw)==0)
        {strcpy(username, strupr(loginame));
         strcpy(dirname, username);
         fp_mfd=fopen("c:\\osfile\\", "rb");
         for(j=0; fread(&ufd_lp, sizeof(OSUFD_LOGIN), 1, fp_mfd)!=0; j++)
           {strcpy(str, "c:\\osfile\\");
            strcat(str, ufd_lp.ufdname);
            ufd[j]=(OSUFD*)malloc(sizeof(OSUFD));

```

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        strcpy(ufd[j]->ufdname, strupr(ufd_lp.ufdname));
        fp_ufd=fopen(str, "rb");
        fcount[j]=0;

for(i=0;fread(&ufd[j]->ufdfile[i], sizeof(OSFILE), 1, fp_ufd)!=0;i++, fcount[j]++)
    {ifopen[j][i].ifopen=0;
    ifopen[j][i].openmode=4;}
    fclose(fp_ufd);}
fclose(fp_mfd);
ucount=j;
SetPAno(0);
printf("\n\nLogin successful! Welcome to this FileSystem\n\n");
loginsuc=1;
return;}
else
{printf("\n\n");
flag=1;
while(flag)
{printf("Login Failed! Password Error. Try Again(Y/N):");
gets(a);
ltrim(rtrim(a));
if (strcmp(strupr(a), "Y")==0) {loginsuc=0;flag=0;}
else if (strcmp(strupr(a), "N")==0) {loginsuc=0;flag=0;return;}
}
}
}
else
{printf("New Password(<=8):");
InputPW(loginpw); /*input new password,use '*' replace*/
printf("\nConfirm Password(<=8):"); /*input new password,use '*' replace*/
InputPW(logincpw);
if (strcmp(loginpw, logincpw)==0)
{strcpy(ufd_lp.ufdname, strupr(loginame));
strcpy(ufd_lp.ufdpword, loginpw);
fp_mfd=fopen("c:\\osfile\\", "ab");
fwrite(&ufd_lp, sizeof(OSUFD_LOGIN), 1, fp_mfd);
fclose(fp_mfd);
strcpy(username, strupr(loginame));
strcpy(dirname, loginame);
strcpy(str, "c:\\osfile\\");
strcat(str, username);
if((fp_ufd=fopen(str, "rb"))==NULL)
{fp_ufd=fopen(str, "wb");
fclose(fp_ufd);

```



```

        fpaddrno[j]=1;
/*for(i=1;i<MAX;i++)
    if ((i%13)==0) fpaddrno[i]=1;*/
    }
else
    {fp_file_p=fopen("c:\\osfile\\file\\file_p", "wb");
    /*for(i=1;i<MAX;i++)
        if((i%13)==0) fpaddrno[i]=0;*/
    for(i=0;i<MAX;i++)
        if (fpaddrno[i]==1)
            fwrite(&i, sizeof(int), 1, fp_file_p);
    }
fclose(fp_file_p);
}

void InputPW(char *password) /*input password, use '*' replace*/
{int j;
for(j=0;j<=7;j++)
    {password[j]=getch();
    if ((int)(password[j])!=13)
        {if((int)(password[j])!=8)
            putchar('*');
        else
            {if (j>0)
                {j--;j--;
                putchar('\b');putchar(' ');putchar('\b');
                }
            else j--;
            }
        }
    else
        {password[j]='\0';
        break;
        }
    }
password[j]='\0';
}

void DirF() /*Dir FileSystem*/
{int i, j, count=0;
char sfmode[25], sfpaddr[25], str[25];
int ExistD(char *dirname); /*Whether DirName Exist, Exist-i, Not Exist-0*/
clrscr();
if (strcmp(strupr(ltrim(rtrim(dirname))), "")!=0)

```

```

{printf("\n\nC:\\\%s>dir\n",dirname);

printf("\n%14s%16s%14s%10s%18s\n", "FileName", "FileAddress", "FileLength", "Type",
"FileMode");
j=ExistD(dirname);
for(i=0;i<fcount[j];i++)
{if ((i%16==0)&&(i!=0))
{printf("\nPress any key to continue..");
getch();
clrscr();

printf("\n%14s%16s%14s%10s%18s\n", "FileName", "FileAddress", "FileLength", "Type",
"FileMode");
}
itoa(ufd[j]->ufdfilename[i].fpaddr, str, 10);
strcpy(sfpaddr, "file");
strcat(sfpaddr, str);
if (ufd[j]->ufdfilename[i].fmode==0) strcpy(sfmode, "Read Only");
else if(ufd[j]->ufdfilename[i].fmode==1) strcpy(sfmode, "Write Only");
else if(ufd[j]->ufdfilename[i].fmode==2) strcpy(sfmode, "Read And Write");
else strcpy(sfmode, "Protect");
printf("%14s%16s%14d%10s%18s\n", ufd[j]->ufdfilename[i].fname, sfpaddr, ufd[j]->ufdfilename[i].flength, "<FILE>", sfmode);
}
printf("\n %3d file(s)\n", fcount[j]);}
else
{printf("\n\nC:\\\>dir\n");
printf("\n%14s%18s%8s\n", "DirName", "OwnFileCount", "Type");
for(i=0;i<ucount;i++)
{if ((i%16==0)&&(i!=0))
{printf("\nPress any key to continue...");
getch();
clrscr();
printf("\n%14s%18s%8s\n", "DirName", "OwnFileCount", "Type");
}
printf("%14s%18d%8s\n", ufd[i]->ufdname, fcount[i], "<UFD>");
count=count+fcount[i];
}
printf("\n %3d dir(s), %5d file(s)\n", ucount, count);
}
}

int ExistD(char *dirname) /*Whether DirName Exist, Exist-i, Not Exist-0*/
{int i;

```

```

int exist=0;
for(i=0;i<ucount;i++)
    if (strcmp(strupr(ufd[i]->ufdname),strupr(dirname))==0)
        {exist=1;
         break;
        }
if (exist) return(i);
else return(-1);
}

void CdF() /*Exchange Dir*/
{char dname[MAXNAME];
 char *rtrim(char *str); /*remove the trailing blanks.*/
 char *ltrim(char *str); /*remove the heading blanks.*/
 int ExistD(char *filename); /*Whether FileName Exist,Exist-i,Not Exist-0*/
 printf("\nPlease input DirName (cd..-Previous dir; DirNAME-cd [DirNAME]):");
 gets(dname);
 ltrim(rtrim(dname));
 if (ExistD(dname)>=0) strcpy(dirname,strupr(dname));
 else if(strcmp(strupr(dname),"CD..")==0) strcpy(ltrim(rtrim(dirname)),"");
 else printf("\nError. \'%s\' does not exist.\n",dname);
}

void CreateF() /*Create File*/
{int fpaddrno,flag=1,i;
 char fname[MAXNAME],str[50],str1[50],strtext[255],a[25];
 char fmode[25];

 char *rtrim(char *str); /*remove the trailing blanks.*/
 char *ltrim(char *str); /*remove the heading blanks.*/
 int FindPAno(); /*find out physical address num*/
 int WriteFl(); /*write file*/
 int ExistF(char *filename); /*Whether FileName Exist,Exist-i,Not Exist-0*/
 int ExistD(char *dirname);
 if (strcmp(strupr(dirname),strupr(username))!=0)
 {printf("\nError. You must create file in your own dir.\n");wgetchar=1;}
 else
 {
 printf("\nPlease input FileName:");
 gets(fname);
 ltrim(rtrim(fname));
 if (ExistF(fname)>=0)
 {printf("\nError. Name \'%s\' has already existed.\n",fname);
  wgetchar=1;

```

```

    }
else
    {printf("Please input FileMode(0-Read Only, 1-Write Only, 2-Read and Write,
3-Protect):");
    gets(fmode);
    ltrim(rtrim(fmode));
    if((strcmp(fmode,"0")==0) || (strcmp(fmode,"1")==0) || (strcmp(fmode,"2")==0) ||
(strcmp(fmode,"3")==0))
        {fpaddrno=FindPAno();
        if (fpaddrno>=0)
        {i=ExistD(username);
        strcpy(ufd[i]->ufdfilename[fcount[i]].fname,fname);
        ufd[i]->ufdfilename[fcount[i]].fpaddr=fpaddrno;
        ufd[i]->ufdfilename[fcount[i]].fmode=atoi(fmode);
        ifopen[i][fcount[i]].ifopen=0;
        ifopen[i][fcount[i]].openmode=4;
        strcpy(str,"c:\\osfile\\file\\file");
        itoa(fpaddrno,str1,10);
        strcat(str,str1);
        fp_file=fopen(str,"wb");
        fclose(fp_file);
        fcount[i]++;
        while(flag)
        {printf("Input text now(Y/N):");
        gets(a);
        ltrim(rtrim(a));
        ufd[i]->ufdfilename[fcount[i]-1].flength=0;
        if(strcmp(strupr(a),"Y")==0)
            {fp_file=fopen(str,"wb+");
            ufd[i]->ufdfilename[fcount[i]-1].flength=WriteF1();
            flag=0;
            }
        else if(strcmp(strupr(a),"N")==0) {flag=0;wgetchar=1;}
        }
        printf("\n\'%s\' has been created successfully!\n",fname);
        }
        else
        {printf("\nFail!No Disk Space. Please format your disk.\n");wgetchar=1;}
        }
        else {printf("\nError. FileMode\'s Range is 0-3\n");wgetchar=1;}
    }}
}

```

```

int ExistF(char *filename) /*Whether FileName Exist,Exist-i,Not Exist-0*/

```

```

{int i,j;
 int exist=0;
 int ExistD(char *dirname);
 j=ExistD(dirname);
 for(i=0;i<fcount[j];i++)
     if (strcmp(strupr(ufd[j]->ufdfilename[i].fname),strupr(filename))==0)
         {exist=1;
          break;
         }
 if (exist) return(i);
 else return(-1);
}

```

```

int FindPANo() /*find out physical address num*/
{int i;
 for(i=0;i<MAX;i++)
     if (fpaddrno[i]==0) {fpaddrno[i]=1;break;}
 if (i<MAX) return(i);
 else return(-1);
}

```

```

int WriteFl() /*write file*/
{int length=0;
 char c;
 printf("Please input text(\'#\' stands for end):\n");
 while((c=getchar())!='#')
     {fprintf(fp_file,"%c",c);
      if (c!='\n') length++;
     }
 fprintf(fp_file,"\n");
 fclose(fp_file);
 return(length);
}

```

```

void DeleteF() /*Delete File*/
{char fname[MAXNAME];
 char str[50],str1[50];
 int i,j,k,flag=1;
 char a[25]; /*whether delete*/
 char *rtrim(char *str); /*remove the trailing blanks.*/
 char *ltrim(char *str); /*remove the heading blanks.*/
 int ExistF(char *filename); /*Whether FileName Exist,Exist=1,Not Exist=0*/
 int ExistD(char *dirname);
 if (strcmp(strupr(dirname),strupr(username))!=0)

```

```

{printf("\nError. You can only delete file in your own dir.\n");wgetchar=1;}
else
{printf("\nPlease input FileName:");
gets(fname);
ltrim(rtrim(fname));
i=ExistF(fname);
if (i>=0)
    {k=ExistD(username);
    if(ifopen[k][i].ifopen==1)
        {printf("\nError. \'%s\' is in open status. Close it before
delete.\n",fname);wgetchar=1;}
    else
    {
        while(flag)
            {printf("\'\'%s\' will be deleted. Are you sure(Y/N):",fname);
gets(a);
ltrim(rtrim(a));
if(strcmp(strupr(a),"Y")==0)
{fpaddrno[ufd[k]->ufdfilename[i].fpaddr]=0;
itoa(ufd[k]->ufdfilename[i].fpaddr,str,10);
for(j=i;j<fcount[k]-1;j++)
    {strcpy(ufd[k]->ufdfilename[j].fname,ufd[k]->ufdfilename[j+1].fname);
ufd[k]->ufdfilename[j].fpaddr=ufd[k]->ufdfilename[j+1].fpaddr;
ufd[k]->ufdfilename[j].flength=ufd[k]->ufdfilename[j+1].flength;
ufd[k]->ufdfilename[j].fmode=ufd[k]->ufdfilename[j+1].fmode;
ifopen[k][j]=ifopen[k][j+1];
}
fcount[k]--;
strcpy(str1,"c:\\osfile\\file\\file");
strcat(str1,str);
remove(str1);
flag=0;
printf("\n\'%s\' has been deleted successfully.\n",fname);
wgetchar=1;
}
else if(strcmp(strupr(a),"N")==0)
{printf("\nError. \'%s\' hasn\'t been deleted.\n",fname);
wgetchar=1;
flag=0;}
}}}}
else
{printf("\nError. \'%s\' does not exist.\n",fname);wgetchar=1;}}
}

```

```

void ModifyFM() /*Modify FileMode*/
{char fname[MAXNAME],str[50];
int i,j,k,flag;
char fmode[25]; /*whether delete*/
char *rtrim(char *str); /*remove the trailing blanks.*/
char *ltrim(char *str); /*remove the heading blanks.*/
void InputPW(char *password); /*input password,use '*' replace*/
void SetPAno(int RorW); /*Set physical address num*/
int ExistF(char *filename); /*Whether FileName Exist,Exist-i,Not Exist-0*/
int ExistD(char *dirname);
if (strcmp(strupr(dirname),strupr(username))!=0) {printf("\nError.You can only
modify filemode in yourself dir.\n");wgetchar=1;}
else
{ printf("\nPlease input FileName:");
gets(fname);
ltrim(rtrim(fname));
i=ExistF(fname);
if (i>=0)
{k=ExistD(username);
if(ifopen[k][i].ifopen==1)
{printf("\nError.\'%s\' is in open status. Close it before
modify.\n",fname);wgetchar=1;}
else
{
if(ufd[k]->ufdfilename[i].fmode==0) strcpy(str,"read only"); /*FileMode*/
else if(ufd[k]->ufdfilename[i].fmode==1) strcpy(str,"write only");
else if(ufd[k]->ufdfilename[i].fmode==2) strcpy(str,"read and write");
else strcpy(str,"Protect");

printf("\'%s\' filemode is %s.\n",fname,strupr(str));
printf("Modify to(0-read only,1-write only,2-read and write,3-Protect):");
gets(fmode);
ltrim(rtrim(fmode));
if(strcmp(fmode,"0")==0)
{ufd[k]->ufdfilename[i].fmode=0;
printf("\n\'%s\' has been modified to READ ONLY mode successfully.\n",fname);
wgetchar=1;
}
else if(strcmp(fmode,"1")==0)
{ufd[k]->ufdfilename[i].fmode=1;
printf("\n\'%s\' has been modified to WRITE ONLY mode successfully.\n",fname);
wgetchar=1;
}
else if(strcmp(fmode,"2")==0)

```

```

        {ufd[k]->ufdfilename[i].fmode=2;
        printf("\n\'%s\' has been modified to READ AND WRITE mode
successfully. \n",fname);
        wgetchar=1;
        }
        else if(strcmp(fmode,"3")==0)
        {ufd[k]->ufdfilename[i].fmode=3;
        printf("\n\'%s\' has been modified to FORBID mode successfully. \n",fname);
        wgetchar=1;
        }
        else {printf("\nError. \'%s\' is not modified. \n",fname);wgetchar=1;}
    }
}
else
    {printf("\nError. \'%s\' dose not exist. \n",fname);wgetchar=1;}}
}

```

```

void OpenF() /*Open File*/
{char fname[MAXNAME];
char str[25],str1[25],fmode[25];
int i,k;
char *rtrim(char *str); /*remove the trailing blanks.*/
char *ltrim(char *str); /*remove the heading blanks.*/
int ExistF(char *filename); /*Whether FileName Exist,Exist-i,Not Exist-0*/
int ExistD(char *dirname);
if (strcmp(strupr(ltrim(rtrim(dirname))), "")==0)
{printf("\nError. Please change to ufd dir before open. \n");wgetchar=1;return;}
printf("\nPlease input FileName:");
gets(fname);
ltrim(rtrim(fname));
i=ExistF(fname);
if (i>=0)
    {k=ExistD(dirname);
    if(!ifopen[k][i].ifopen)
        {if (ufd[k]->ufdfilename[i].fmode==3)
        {printf("\nError. The file\'s mode is FORBID. Can not open. \n");wgetchar=1;}
        else
        {printf("Please input FileOpenMode(0-Read Only,1-Write Only,2-Read and
Write):");
        gets(fmode);
        ltrim(rtrim(fmode));
        if((strcmp(fmode,"0")==0)|| (strcmp(fmode,"1")==0)|| (strcmp(fmode,"2")==0))
        {if(fmode[0]!='0') /*open file with read only mode*/

```



```

        {strcpy(str, "read only");
        if((ufd[k]->ufdfilename[i].fmode==0) || (ufd[k]->ufdfilename[i].fmode==2))
ifopen[k][i].ifopen=1;
        }
        else if(fmode[0]=='1') /*open file with write only mode*/
        {strcpy(str, "write only");
        if((ufd[k]->ufdfilename[i].fmode==1) || (ufd[k]->ufdfilename[i].fmode==2))
ifopen[k][i].ifopen=1;
        }
        else if(fmode[0]=='2') /*open file with read and write mode*/
        {strcpy(str, "read and write");
        if(ufd[k]->ufdfilename[i].fmode==2) ifopen[k][i].ifopen=1;
        }
        if(ufd[k]->ufdfilename[i].fmode==0) strcpy(str1, "read only"); /*FileMode*/
        else if(ufd[k]->ufdfilename[i].fmode==1) strcpy(str1, "write only");
        else if(ufd[k]->ufdfilename[i].fmode==2) strcpy(str1, "read and write");
        if(ifopen[k][i].ifopen==1)
        {ifopen[k][i].openmode=atoi(fmode);
        if (ifopen[k][i].openmode==0) strcpy(str, "read only");
        else if(ifopen[k][i].openmode==1) strcpy(str, "write only");
        else if(ifopen[k][i].openmode==2) strcpy(str, "read and write");
        printf("\n\'%s\' has been opened. OpenMode is %s, FileMode
is %s\n", fname, strupr(str), strupr(str1));
        wgetchar=1;
        }
        else
        {printf("\nError. \'%s\' hasn\'t been opened. OpenMode Error. OpenMode
is %s, but FileMode is %s\n", fname, strupr(str), strupr(str1)); wgetchar=1;}
        }
        else {printf("\nError. FileOpenMode\'s Range is 0-2\n"); wgetchar=1;}
        }
        }
        else {printf("\nError. \'%s\' is in open status.\n", fname); wgetchar=1;}
        }
    }
    else
    {printf("\nError. \'%s\' does not exist.\n", fname); wgetchar=1;}
}

```

```

void CloseF() /*Close File*/
{int i, k, n=0;
char fname[MAXNAME];
char *rtrim(char *str); /*remove the trailing blanks.*/
char *ltrim(char *str); /*remove the heading blanks.*/
int ExistF(char *filename); /*Whether FileName Exist, Exist=1, Not Exist=0*/
int ExistD(char *dirname);

```

```

if (strcmp(strupr(ltrim(rtrim(dirname))), "")==0)
{printf("\nError. Please convert to ufd dir before close.\n");wgetchar=1;return;}
k=ExistD(dirname);
printf("\nOpen File(s) In This Ufd:\n");/*display openned file*/
for(i=0;i<fcount[k];i++)
    {if (ifopen[k][i].ifopen==1) {printf("%15s",ufd[k]->ufdfilename[i].fname);n++;}
      if((n%4==0)&&(n!=0)) printf("\n");
    }
printf("\n%d files openned.\n",n);
if (n==0) wgetchar=1;
if(n!=0)
{printf("\nPlease input FileName:");
gets(fname);
ltrim(rtrim(fname));
i=ExistF(fname);
if(i>=0)
    {if(ifopen[k][i].ifopen==1)
      {ifopen[k][i].ifopen=0;
        ifopen[k][i].openmode=4;
        printf("\n\'%s\' has been closed successfully.\n",fname);
        wgetchar=1;
      }
      else {printf("\nError. \'%s\' is in closing status.\n",fname);wgetchar=1;}
    }
else {printf("\nError. \'%s\' is not exist.\n",fname);wgetchar=1;}
}
}

```

```

void ReadF() /*Read File*/
{int i,k,n=0;
char fname[MAXNAME];
char str[255],str1[255],c;
char *rtrim(char *str); /*remove the trailing blanks.*/
char *ltrim(char *str); /*remove the heading blanks.*/
int ExistF(char *filename); /*Whether FileName Exist,Exist-i,Not Exist-0*/
int ExistD(char *dirname);
if (strcmp(strupr(ltrim(rtrim(dirname))), "")==0) {printf("\nError.Please
convert to ufd dir before read.\n");wgetchar=1;return;}
printf("\nCaution:Open file first\n");
printf("Opened File(s) List:\n");
k=ExistD(dirname);
for(i=0;i<fcount[k];i++)
    {if (ifopen[k][i].ifopen==1)
      if ((ifopen[k][i].openmode==0) || (ifopen[k][i].openmode==2))

```

```

{printf("%15s", ufd[k]->ufdfilename[i].fname);n++;}
    if((n%4==0)&&(n!=0)) printf("\n");
}
printf("\n%d files opened.\n",n);
if (n==0) wgetchar=1;
if(n!=0)
{printf("\nPlease input FileName:");
gets(fname);
ltrim(rtrim(fname));
i=ExistF(fname);
if(i>=0)
{if(ifopen[k][i].ifopen==1)
{if((ifopen[k][i].openmode==0) || (ifopen[k][i].openmode==2))
{itoa(ufd[k]->ufdfilename[i].fpaddr, str, 10);
strcpy(str1, "file");
strcat(str1, str);
strcpy(str, "c:\\osfile\\file\\");
strcat(str, str1);
fp_file=fopen(str, "rb");
fseek(fp_file, 0, 0);
printf("\nThe text is:\n\n");
printf("  ");
while(fscanf(fp_file, "%c", &c)!=EOF)
if (c=='\n') printf("\n  ");
else printf("%c", c);
printf("\n\n%d Length.\n", ufd[k]->ufdfilename[i].flength);
fclose(fp_file);
wgetchar=1;
}
else
{printf("\nError. \'%s\' has been opened with WRITE ONLY mode. It isn\'t
read.\n", fname);wgetchar=1;}
}
else {printf("\nError. \'%s\' is in closing status. Please open it before
read\n", fname);wgetchar=1;}
}
else {printf("\nError. \'%s\' does not exist.\n", fname);wgetchar=1;}
}
}

void WriteF() /*Write File*/
{int i,k,n=0;
char fname[MAXNAME];
char str[50],str1[50],a[50];

```

```

char *rtrim(char *str); /*remove the trailing blanks.*/
char *ltrim(char *str); /*remove the heading blanks.*/
int ExistF(char *filename); /*Whether FileName Exist,Exist-i,Not Exist-0*/
int ExistD(char *dirname);
int WriteF1(); /*write file*/
if (strcmp(strupr(ltrim(rtrim(dirname))), "")==0) {printf("\nError. Please
convert to ufd dir before write.\n");wgetchar=1;return;}
k=ExistD(dirname);
printf("\nOpen File(s) with write only mode or read and write mode:\n");/*display
opened files with writable mode*/
for(i=0;i<fcount[k];i++)
{if (ifopen[k][i].ifopen==1)
    if ((ifopen[k][i].openmode==1) || (ifopen[k][i].openmode==2))
{printf("%15s",ufd[k]->ufdfilename[i].fname);n++;}
    if((n%4==0)&&(n!=0)) printf("\n");
}
printf("\n%d files open.\n",n);
if (n==0) wgetchar=1;
if(n!=0)
{printf("\nPlease input FileName:");
gets(fname);
ltrim(rtrim(fname));
i=ExistF(fname);
if(i>=0)
{if(ifopen[k][i].ifopen==1)
{if((ifopen[k][i].openmode==1) || (ifopen[k][i].openmode==2))
{itoa(ufd[k]->ufdfilename[i].fpaddr,str,10);
strcpy(str1,"file");
strcat(str1,str);
strcpy(str,"c:\\osfile\\file\\");
strcat(str,str1);
if (ufd[k]->ufdfilename[i].flength!=0)
{printf("\n\'%s\' has text. Overwrite or Append(0-overwrite,A-Append,else-not
write):",fname);
gets(a);
ltrim(rtrim(a));
if (fp_file!=NULL) fclose(fp_file);
if (strcmp(strupr(a),"0")==0)
{printf("\nOverwrite\n");
fp_file=fopen(str,"wb");
ufd[k]->ufdfilename[i].flength=0;
ufd[k]->ufdfilename[i].flength=WriteF1();
}
else if(strcmp(strupr(a),"A")==0)

```

```

        {printf("\nAppend\n");
        fp_file=fopen(str,"ab");
        ufd[k]->ufdfilename[i].flength=ufd[k]->ufdfilename[i].flength+WriteF1();
        }
    else
        {printf("\nError. \'%s\' has not been written.\n",fname);
        fclose(fp_file);
        wgetchar=1;
        }
    }
    else
        {fp_file=fopen(str,"wb");
        ufd[k]->ufdfilename[i].flength=WriteF1();
        }
    }
    else
        {printf("\nError. \'%s\' has been opened with read only mode.It isn\'t
writed.\n",fname);wgetchar=1;}
    }
    else
        {printf("\nError. \'%s\' is in closing status. Please open it before
write\n",fname);wgetchar=1;}
    }
    else
        {printf("\nError. \'%s\' does not exist.\n",fname);wgetchar=1;}
    }
}
}

```

```

void QuitF() /*Quit FileSystem*/
{int i,j;
char str[50];
void SetPANo(int RorW); /*Set physical address num,0-read,1-write*/
SetPANo(1);
if (fp_mfd!=NULL) fclose(fp_mfd);
if (fp_ufd!=NULL) fclose(fp_ufd);
if (fp_file!=NULL) fclose(fp_file);
for(j=0;j<ucount;j++)
{strcpy(str,"c:\\osfile\\");
strcat(str,ufd[j]->ufdname);
ltrim(rtrim(str));
fp_ufd=fopen(str,"wb");
fclose(fp_ufd);
fp_ufd=fopen(str,"ab");
for(i=0;i<fcount[j];i++)

```

```

        fwrite(&ufd[j]->ufdfilename[i], sizeof(OSFILE), 1, fp_ufd);
fclose(fp_ufd);}
}

```

6. 实验运行结果

(1) 登陆界面，见图 1

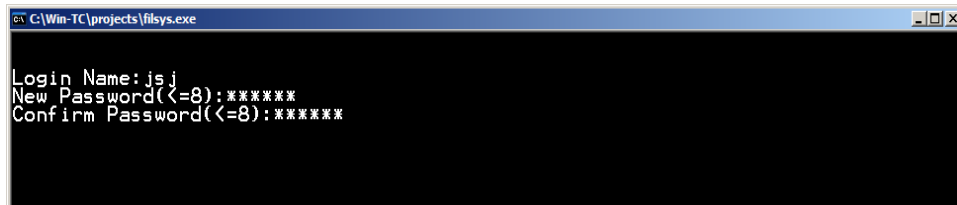


图 1 登陆界面

(2) 创建文件界面，见图 2

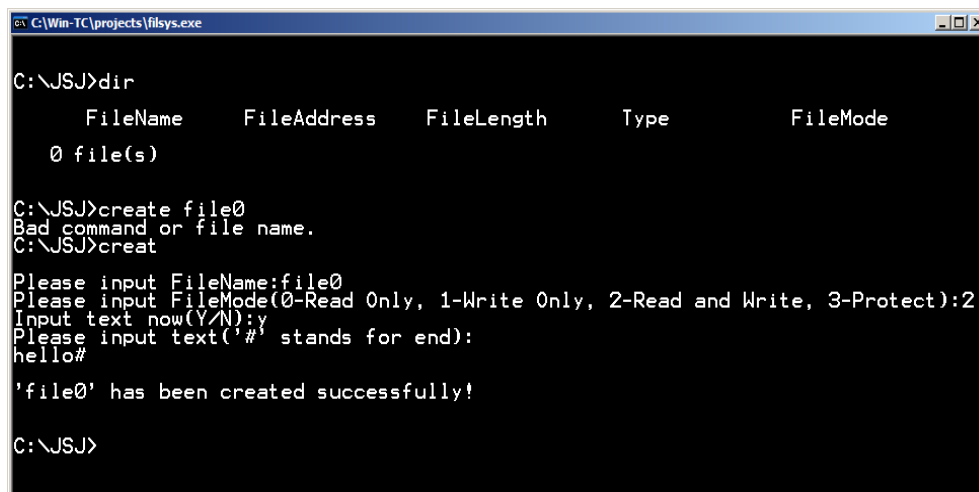


图 2 创建文件界面

(3) 删除文件界面，见图 3

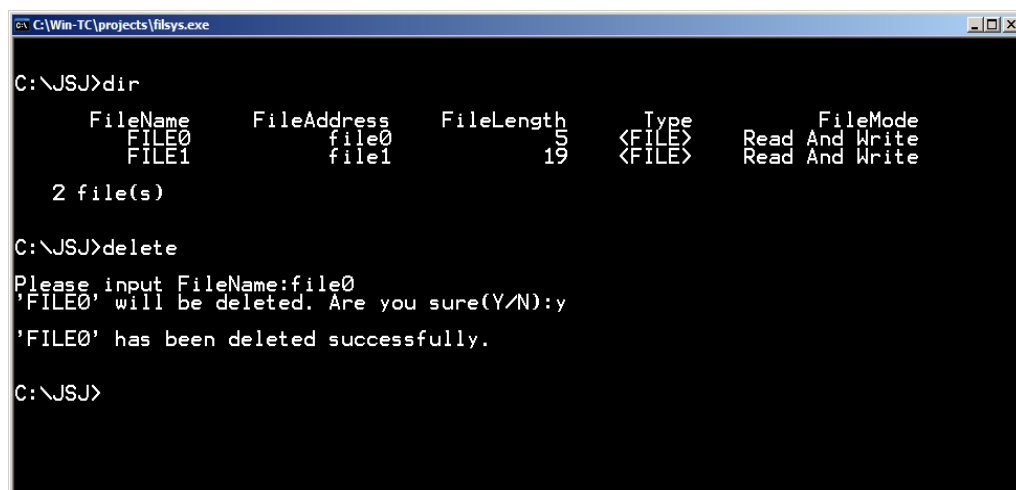


图 3 删除文件界面

(4) 打开文件界面，见图 4

```
C:\Win-TC\projects\filsys.exe

C:\JSJ>open
Please input FileName:file1
Please input FileOpenMode(0-Read Only,1-Write Only,2-Read and Write):2
'FILE1' has been opened. OpenMode is READ AND WRITE, FileMode is READ AND WRITE
C:\JSJ>_
```

图 4 打开文件界面

(5) 修改文件界面，见图 5

```
C:\Win-TC\projects\filsys.exe

C:\JSJ>modify
Open File(s) with write only mode or read and write mode:
FILE1
1 files open.
Please input FileName:file1
'FILE1' has text. Overwrite or Append(0-overwrite,1-append):
Append
Please input text('#' stands for end):
this is the end.#
C:\JSJ>_
```

图 5 修改文件界面

(6) 读文件界面，见图 6

```
C:\Win-TC\projects\filsys.exe

C:\JSJ>read
Caution:Open file first
Opened File(s) List:
FILE1
1 files opened.
Please input FileName:file1
The text is:
    this is an example!
    this is the end.

35 Length.
C:\JSJ>
```

图 6 读文件界面

7. 心得体会